BALŠA [CENSORED]

DevOps Engineer

@ [CENSORED]

P Belgrade, Serbia

github.com/burstw0w

EXPERIENCE

- DevOps at [CENSORED] (Sep 2021 Feb 2023)
 - Maintaining multiple clients, including Limundo, a high traffic auction site, with as many as 10.000 people on the line at the same time.
 - CentOS and Ubuntu system administration.
 - Managing 40+ servers, while monitoring and creating scripts that offer QoL improvements.
 - Developing CI/CD pipelines using GitLab, Bash and Envoyer.
- DevOps at [CENSORED] (Feb 2023)
 - Developing and planning infrastructure of [CENSORED], for clients such as Microsoft and Bethesda.
 - Using Bicep to write infrastructure as code (IaC).
 - Using Azure tools to automate deployment.

SKILLS

- DevOps: <u>Azure</u>, AWS, Apache, Nginx, Docker, Git, Jenkins, MySQL, PostgreSQL, Bash and Python scripting
- OS: GNU/Linux (Debian and RHEL based systems), MacOS, Windows
- Markup: HTML, xml, json, LTEX
- Highly proficient in utilizing a range of development and deployment tools for PHP-based applications, including Git,
 Docker, and cloud-based deployment platforms like Azure.
 Possess a deep understanding of the underlying technologies and best practices for developing, testing, and deploying robust and scalable PHP applications.
- Familiar with VirtualBox for virtual machine management, including basic configuration and deployment tasks. Comfortable with standard features such as networking and storage management, and able to troubleshoot common issues.
- Strong grasp of object-oriented programming (OOP) principles, including design patterns and best practices
- Proficiency in data structures and algorithms, with experience in applying them to complex problem-solving scenarios
- Familiarity with functional programming concepts
- Solid understanding of relational database models and SQL operations
- Completed the LinuxUpskillChallenge for SysAdmins

ABOUT ME

Born: 1999

Languages: Serbian, English, Russian

EDUCATION

Bachelor of Science - Information Technologies

Faculty of Sciences

♥ Novi Sad

PROJECTS

bursTorrent: Torrent client created in Node

pyCast: Small Python script that casts Youtube videos to Raspberry Pi over SSH

BLFS: Completed Linux From Scratch (LFS) project and currently working on Beyond Linux from Scratch (BLFS) project.

UltimaJS: Developing a raycasting 3D game from scratch in JavaScript, with the goal of improving my skills in the language.

The game is inspired by Ultima Underworld

Also Writing **guides** and **tutorials**, as well as translating documentation on forums like reddit.

HOBBIES

- Tinkering with my GNU/Linux OS
- Retro gaming and emulators
- Collecting historical books and documents from various national libraries and archives.
 Organizing and translating them, gaining insights into various historical events, and contributing to preserving important historical information.